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About This Content

Crowntakers – Undead Undertakings leads you into the land of the living dead. Explore the sinister depths of the Necropolis where death and decay have left their foul footprints. Battle the horrors risen from their graves like zombies, skeletons and vampires, lead your fellow mercenaries to victory and back to sunnier climes.

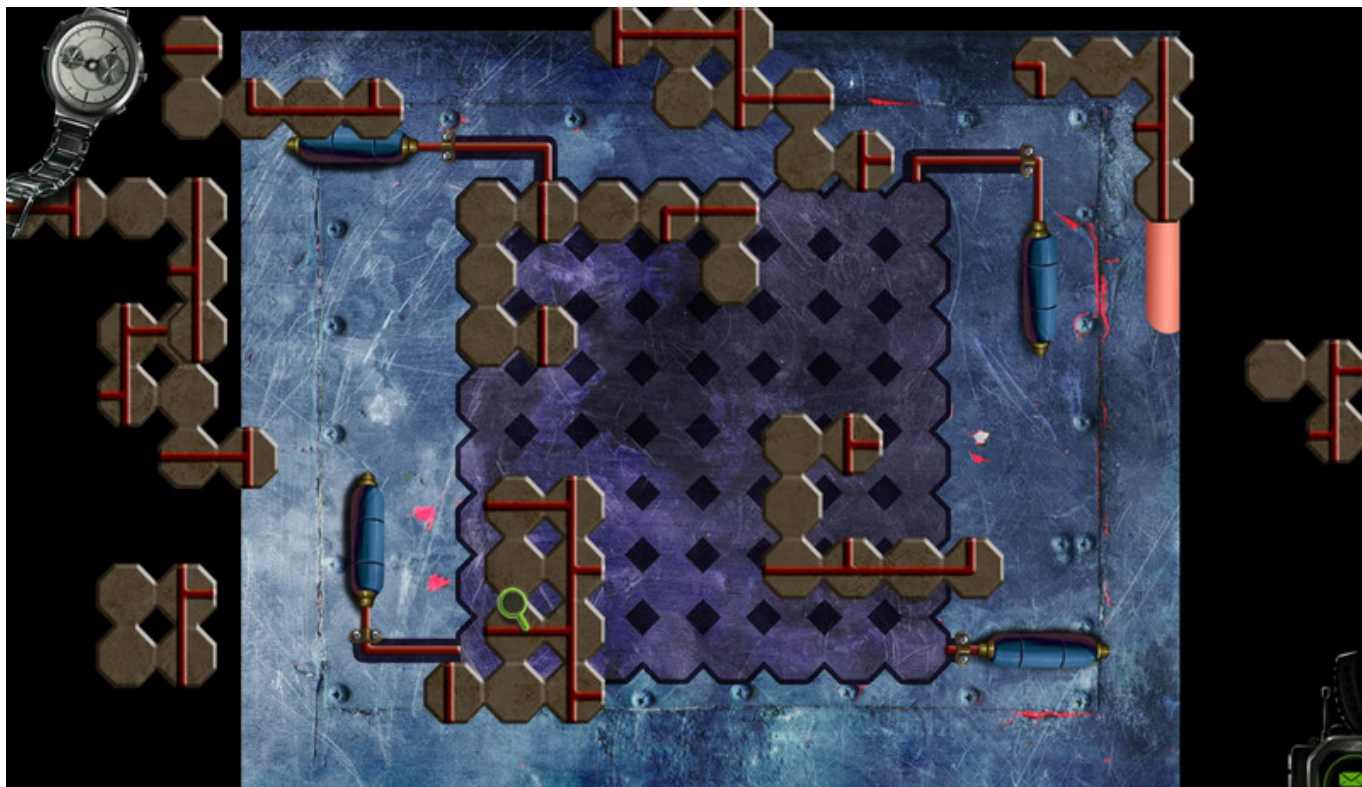
Features:

- A brand-new powerful mercenary joins the cast: Malda, the Druid, can take a fair bit of damage but also deal some back in return; attack your foes by sacrificing health, and regain it by absorbing their attacks.
- Solve the mysteries of your fellow companions by completing each mercenary's personal quest to awaken their full potential.
- 12 special items empower your mercenaries with unforeseen abilities; equip Zoe's diary or Melic's loaded dice and go all-out.
- Travel through the unknown lands of the Necropolis, battle undead enemies like zombies, skeletons, and the realm's dreadful boss.
- 15 additional achievements put your skills to the test.

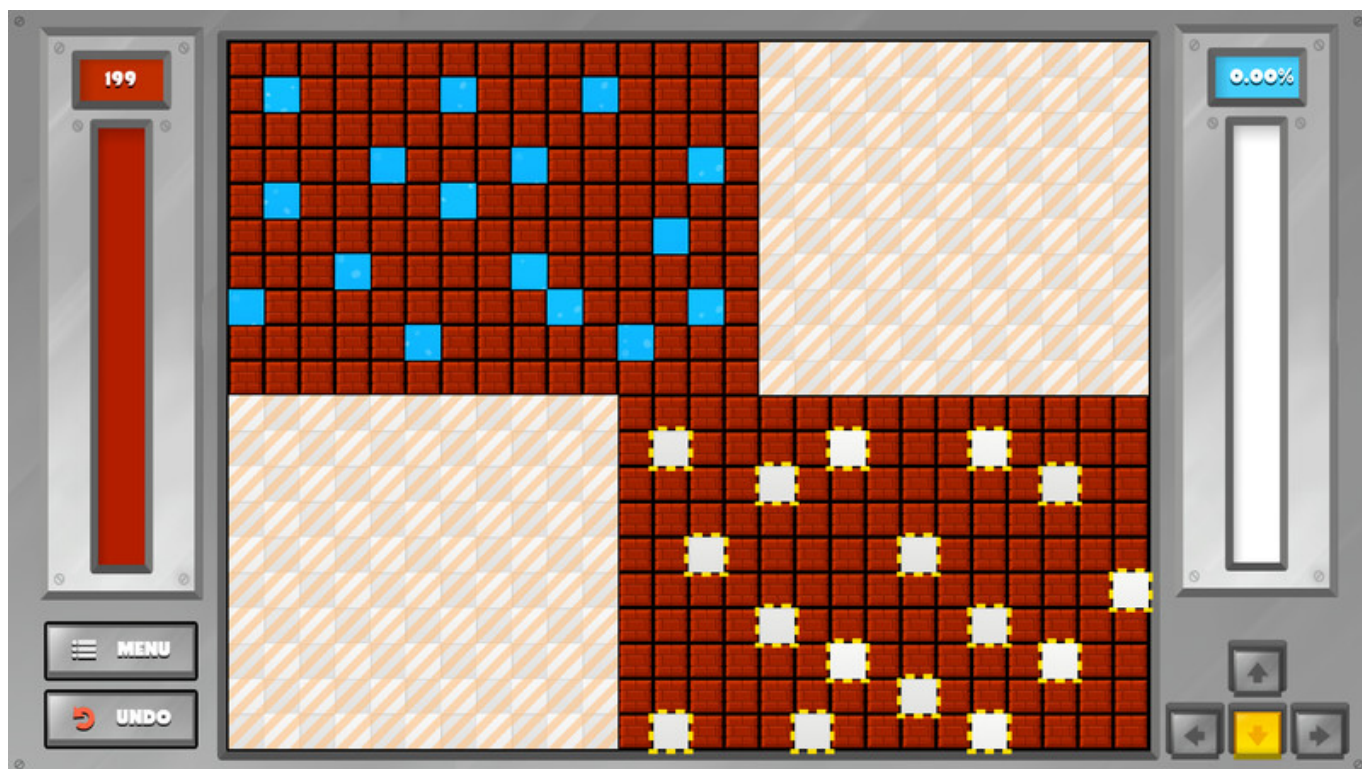
Title: Crowntakers - Undead Undertakings
Genre: Indie, RPG, Strategy
Developer:
Bulwark Studios
Publisher:
Kasedo Games
Release Date: 10 Jun, 2015

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English,French,Italian,German,Russian







what a let down. Insane 2 offers a number of innovations in the off-road racing genre. Besides the traditional time trial mode, the game features 9 other game modes, including the popular "Capture the flag", "Gate hunt" and "Pathfinder", as well as some new competitions, such as bonus hunting, territory control and helicopter pursuit. All of these modes are also available in multiplayer, with up to eight players participating simultaneously.

More than one hundred and fifty races combined into championships and cup competitions take place in Europe, America, Africa and the Antarctic. The game has an enormous variety of long distance tracks: sand and snowy deserts, high-speed roads and impassable cross-country paths, African beaches and deserted Antarctic stations.

The game features 18 vehicles of different classes, from buggies to monstrous "Bigfoots", as well as an additional prototype class. Rating points won in the races can be used to upgrade any of the vehicles, from a selection of 15 running gear, body or engine upgrade alternatives. Each vehicle is furnished with a detailed destruction system. Reaching the end of a course without suffering any losses is an enormous challenge that only a select few are able to accomplish. The opponents, who constantly create extreme situations, aren't the only danger: players also need to watch out for railway crossings, heavy tanker trucks and even lightning in stormy weather.. Very neat industrial crafting game. I'm a big fan of these. However it is not Factorio or Enterprise.

The conveyor belts do not queue items, everything is felling off and you have a mess.

Machines are producing items regardless if there is output space or not, again, mess on the floor.

You have to use barriers to avoid all that. Really?

The game is very short and there is not enough options to automate production lines, like pack it and despatch to sell.

I will not request a refund because I believe the game has a potential, however the price is a bit high for what it offers.

At the current stage, not recommended.. The premise were interesting and the character stories were good albeit a bit too short...

Only real nitpick here is that some of the character backgrounds could have been explored in a bit more detail as there were a good base for more potent stories with multiple payouts but now all possible problems were basically resolved during transitions (e.g. Erikas hate for men didn't really seem to have any real affect to her relationship to Maria aside from the beginning).

All in all the stories were well written and made me feel warm inside. I recommend this even though it is bit sort it is still interesting and cute with lot's of fun.. Simple, yet calming and enjoyable. Love it.. It has a really nice detailing of the bus. A supbar experience.

Snarky and cringe-worthy commentary for a game of orbits that you can play on NASA's website for free.. It's 2019 and I still like this game.. L.S.S. is a zombie survival game, a genre I'm not really a fan of but this seemed like a step above the typical Unity created projects I see on Steam.

First off, it has seasons which adds a leaderboard chasing aspect and loot to be received at season end -- already far deeper than most indie or AA offer in their games.

While this game feels early and has jank around the edges, it will remain installed and I will continue to check in on its development.

<https://youtu.be/Wg1BJk9X3d8>. Bought this because of my interest in historical planes. It is fun when it flies. Unfortunately, most of the time I take this to the air I end up crashing. Admittedly, I'm not the best pilot. But the problem I have with this plane is that it suddenly disengages with my Logitech joy-stick mid-flight. I find myself frantically trying to land using the arrows on my keyboard and I have yet to make a successful keyboard landing. So, I have resigned myself to keeping it in the hanger and taking it out every once in awhile just to look at how pretty it is. It's the only plane I have that gives me this problem.

Update: Apparently, the yoke gets locked when the trimmer button is used. And can be unlocked if the trimmer button is used again. Now that my only problem with this plane has been resolved, I will once again fly among the clouds and dream about the glory of war. I will also change my recommendation to "yes".

Free LL. What's not to like?. I played and when i saw the girl i tried to fight her on my momma im scared
. What is Immortal Heroes?

Immortal Heroes is a clicker game. You click to tear your opponent's health down and if you pause they regain health again.
And that is all there is.

Pros:

- Good graphics
- Will easily take every top spot at every worst games of all time list
- 40 achievements that are rather easy to get... if you can stand the clicking
- The game is so bad I can't even stand to write a proper review. So that saves me time, I guess.
- You find out how bad it is within minutes. So you can get a refund if you want.

Cons:

- No incremental V equipment V ANYTHING that is expected from a clicker
- Gameplay is worse than that clciker in The Basement Collection. No kidding.
- Gameplay is worse than Hong Kong '97
- Gameplay is worse than... everything else
- Gameplay is worse than Bad Rats, Big Rigs, Desert Bus... ok, maybe not that one...
- You will stop prior to getting 40 achievements because of physical strain. And that is from someone who DOES play clickers all the time!
- It actually costs money

Recommended: Only if you work at Guantanamo Bay and need new ways to torture your prisoners because waterboarding isn't bad enough anymore. A bizarre and short experience. Fans of games such as The Stanley Parable may like it, but I wouldn't say this sort of game would appeal to everyone.. The sim is ok for single player but for online multiplayer, it sucks really bad...REALLY BAD! The multiplayer option should be taken out if they will not fix it. I like the sim but the reason I bought it is to play with others online. So sad.

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